



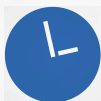
A game by Shintaro Ono, Shingo Fujita, Motoyuki Ohki, Hiromi Oikawa, Shotaro Nakashima
Graphic design by Shintaro Ono

Imagine

火柴會說話



For 3 to 8 players - 8 years and over





★ MATERIAL

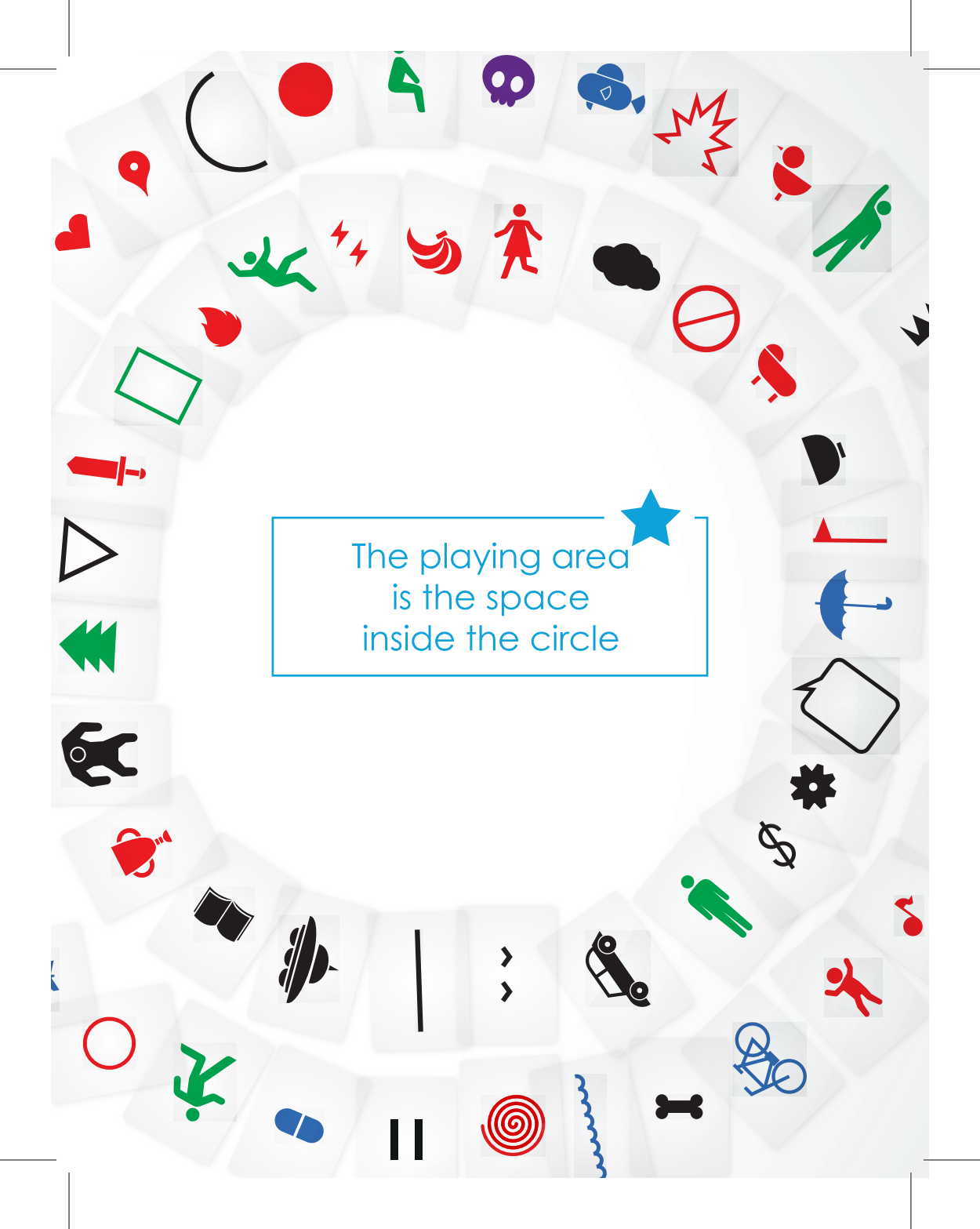
- 60 **transparent cards**
- 65 **Enigma cards**
- 35 **tokens** (25 “1 point” tokens and 10 “3 point” tokens)
- 1 set of game rules

★ AIM OF THE GAME

Win the highest number of points by guessing and getting the other players to guess enigmas with the help of **transparent cards**.

★ PREPARATION

- Put all the **transparent cards** on the game table, making a large circle.
- Put the **tokens** on the table.
- Shuffle the **Enigma cards** and make a pile.



The playing area
is the space
inside the circle



- If you do not know this enigma you can take the next one down or the one above (for line 1 you can choose between 8 or 2 and for line 8, between 7 and 1).

1 神話傳說 MYTHS & LEGENDS
鬼人傳 A Legend

2 主題樂園 過山車 Roller coasters
SHAKES YOU UP

3 龍火 DRAGON FIRE
Passing on the right

4 運動與休閒活動 SPORTS & LEISURE
5 摔跤 Wrestling
6 電影 FILM
雷霆救兵 Saving private Ryan
7 華人傳統習俗 KID FRIENDLY
舞獅 A fairground ride
8 非一般職業 UNUSUAL JOB
狙擊手 Sniper

- 3 Get the other players to guess your enigma** by placing **all the transparent cards** required in the playing area. You can **spread them out, move them** around, **put them together or on top** of each other however you like to make it as easy as possible for the other players to guess.

Everything is possible with the transparent cards and any means can be used to make yourself understood (see the examples on the following pages)

- speak or make noises
- spell out a letter or a digit
- mime with your fingers (but you can cover a part of a card with your fingers)



The other players can make **as many suggestions as they like**, as soon as the first card has been placed. The first player who guesses the enigma and the player who placed the cards both win 1 point: they take a **1 token** in front of them.

- If several players give the correct answer at **exactly** the same time, they each win 1 point.

— TO ENSURE THAT THE ENIGMA IS GUESSED CORRECTLY: —

USE **ALL THE CARDS** you like
in **ANY WAY** you like!



You can
**PUT THEM
TOGETHER**



Hat!

You can put them

**ON TOP OF
EACH OTHER**



There you go! A dancer!



You can **HIDE**
some parts with your fingers!



Also a hat!!!



Above all you can
ANIMATE



Jump!

And you can even do
all that **AT THE SAME TIME!**



a plane flying
around...



A character climbing up
a building...

King Kong !

🕒 There is no time limit. If nobody guesses the enigma after a period of time decided by the players, then the round ends and nobody wins a point.

Next turn

The used **transparent cards** are put back in the circle. Then it is the next player's turn (clockwise) to get the players to guess a new enigma.

★ END OF THE GAME

The game ends when each player has managed to get the other players to guess 2 enigmas. The player who accumulates the highest number of points is the winner. If there is a tie, you have to play one more game!



🏆 «EVEN MORE IMAGINATION» VERSION

Once you have played a few times, you can get the other players to guess an enigma of your own creation instead of taking a card. When it is your turn, provide a relevant clue (film, character, object...) and you are off to the races!

You can also personalize your enigmas with your common interests (works of art, book titles, video games...) or more personal themes such as «Chloe's favourite toy», your holiday destination or «my mother-in-law»...

Make sure you pick something that all the players know about!



⊘ You can do **ANYTHING** with the transparent cards, but...

- You are not allowed to **speak, make noises or sing** ...
- You are not allowed to **mime with your hands**, only with the cards!
- You are not allowed to **make letters or digits with the cards**, stick with your imagination!



✌ **YES, YES, you can:**

- Use **AS MANY CARDS** as you wish
- **Put the cards together, put them on top of each other, combine them and MOVE them,**
- **Hide** parts of the cards with your fingers,
- **Make 3D models** of the cards by lifting them up from the table but don't get carried away miming with your fingers!

** Please notice there are both Chinese & English enigma on the cards, but considering cultural differences, the meanings between them might not be the same.*

台灣總代



2Plus桌遊設計工作室
2plusgame@gmail.com



中國大陸總代

乐聚桌游

深圳市罗湖区东门百货广场大厦西座
写字楼10楼1001室
电话: 13926548988

© 2016 版權屬栢龍玩具有限公司，保留一切權利。
Copyright © 2016 Broadway Toys Limited. All Rights Reserved.

Cocktail Games
2, rue du Hazard
78000 Versailles, France
+33 1 30 83 21 21
info@cocktailgames.com
www.cocktailgames.com
/jeux.cocktailgames



栢龍玩具有限公司
Broadway Toys Limited
http://www.broadwaygames.com.hk
domestic@longshore.com.hk
Tel: +852 23631998