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Imagine Family

火柴會說話: Family

For 3 to 8 players 8 years and over 30 minutes



★ MATERIAL

- 60 **transparent cards**
- 120 **double-sided Riddle card**



clues on the back



riddles on the front

- 24 **tokens** to count points
- 1 game board
- 1 set of game rules

★ AIM OF THE GAME

Win the highest number of points by finding and getting riddles solved using **transparent cards**.

★ PREPARATION

- Put the game board in the centre of the game table.
- Arrange all the **transparent cards** around the board.
- Put the **tokens** on the table.
- Shuffle the **Riddle cards** and make 3 equal piles, Clue side face up.



★ THE GAME

The player with the most active imagination starts (if you are not sure, the youngest player starts).

On his/her turn, the player must get the others to solve the Riddle. To do this, he must:

- 1 Take the top card from one of the 3 piles and read it aloud.
This clue is linked to the 5 riddles on the other side of the card.
- 2 Choose one of the 5 riddles shown on the card.
The riddles with the symbol ★ are easier, we recommend these for younger players.
- 3 Get the riddle solved by placing all the selected transparent cards on the board. You can put them down, arrange them, put them on top of each other and move them however you like to help the other players out.

Everything is possible with the **transparent cards** and you can do anything you want with them to get the other players to guess!





The other players can make as many suggestions as they like but ONLY when a second card has been placed.

The first player to solve the riddle and the player who placed the cards each win 1 point. They take a **token** 🌟 and put it in front of them. If several players give the correct answer at the exact same time, they each win a point. There is no time limit. If nobody solves the riddle and everyone agrees to give up, the round ends and nobody wins any points.

Note : some **riddle cards** have a **?** instead of a clue. Do you dare take them?

★ NEXT ROUND

The used **transparent cards** are placed around the board. The **Riddle card** is discarded. Then it is up to the next player clockwise to get the other players to guess a new riddle.

★ END OF THE GAME

For 3 to 4 players, the game ends after every player at the table has had 2 turns to get the riddles guessed.

For 5 to 8 players, the game ends after every player has had 1 turn to get the riddle guessed.

Hi, I'm Bob, I'll show you a little insight of what you can do with the cards.

Showers



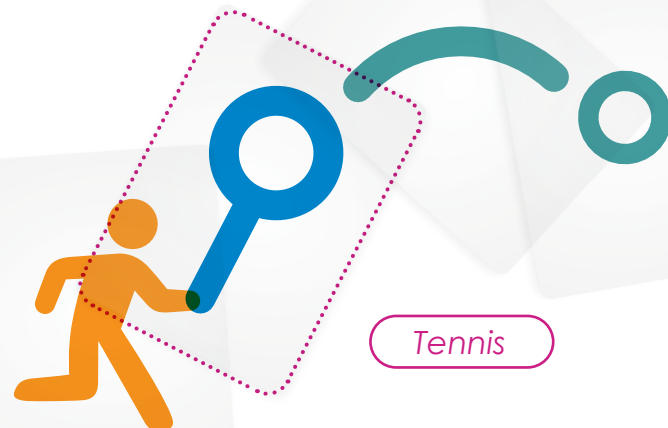
You can **ASSEMBLE** and **SUPERPOSE** them.

An elephant

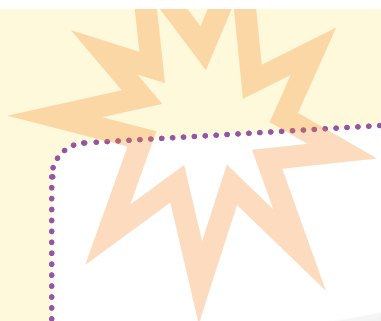
You can **TWIST** the shapes as much as you want!



Paddle

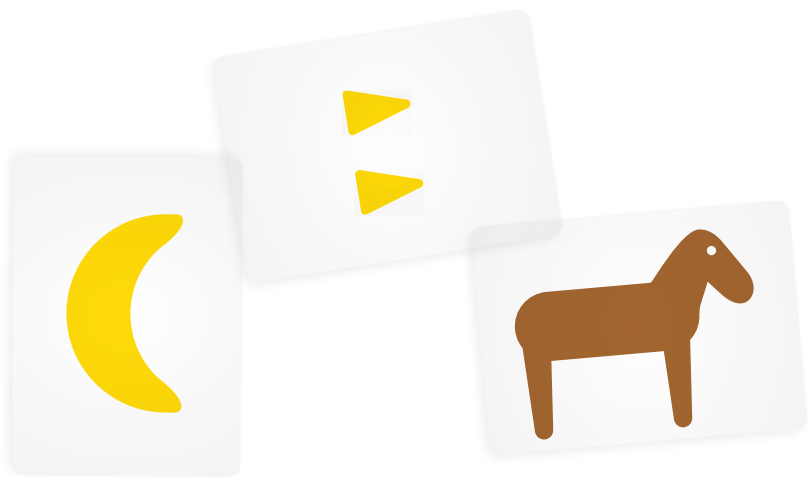
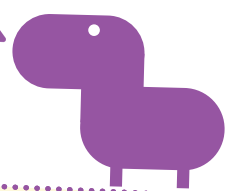


Tennis

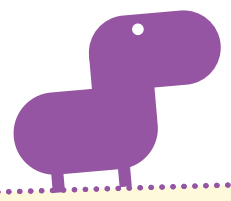


Archery

You can **ANIMATE**
(and it is highly
recommended!)

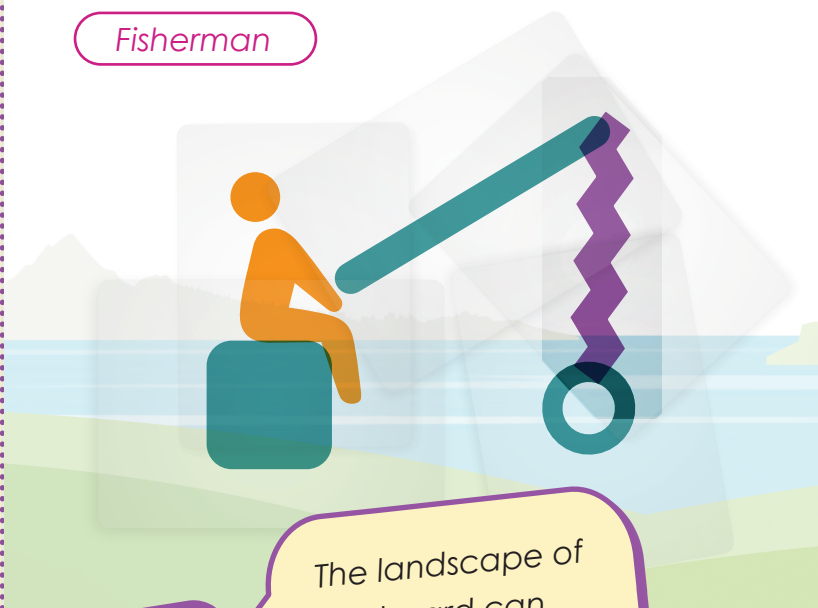


You can **HIDE**
parts with your
fingers.

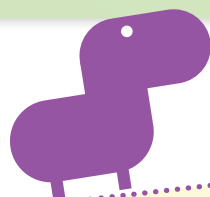


Unicorn

Fisherman



The landscape of the board can help you...

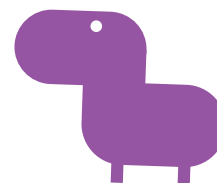


or not at all.



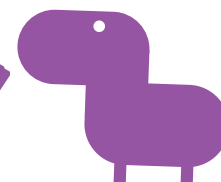
Indian

To help your friends, feel free to add context and complete your drawings.



Pirates

And since you can use as many cards as you want, you can do all of that at the **SAME** time!



The player with the most points is the big winner. In case of a tie, you have to play again!

★ FOR MORE OF A CHALLENGE:

After a few games, you might want to make the game a little harder. Here is what to do:

When you set the game up, use the white side of the board, shuffle the **Riddle cards** and make just one pile.

When it is his turn, the player who has to get the riddle guessed must take a random **Riddle card** from the pile, choose one of the 5 suggestions on the card and tell the other players the relevant number. He can then start to get the riddle solved. If the players do not guess correctly, they can ask him for the clue on the back of the card.

★ FOR THE YOUNGSTERS:

The Imagine Family **transparent cards** can be used outside the rules contained in this booklet. Use them to let whoever wants to, to create stories and phrases just for fun.

★ REMARKS:

You can do anything with the cards, except...

- Talk, make noise or sing ...
- You cannot mime with your hands, only with the cards!
- Spell letters or numbers with the cards, this is an imaginary world!

But, you can:

- Use as many cards as you want.
- Put cards down, put them on top of each other, combine and move them.
- Hide parts of the cards with your fingers.
- Make 3D mock-ups with the cards by lifting them up from the table as long as you do not make movements with your fingers!



After playing **Imagine: Family**, you can also try our **Imagine Base Game**, even mixing the Transparent cards and Riddle cards from them to enjoy a richer game!

Many thanks to all the game testers, young and old for your essential collaboration.

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