

ADVENTURES AND DISCOVERIES

AS YOU BEGIN TO PLAY TOP TEN ADVENTURES, YOU NOTICE A SMALL INSCRIPTION: "BY THE CREATORS OF JUMANJI".

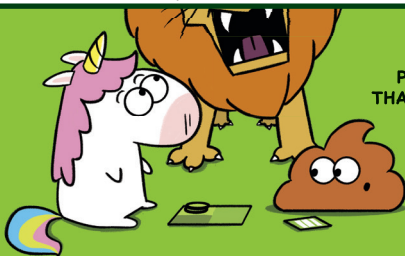
1 **SUDDENLY, THE SCENERY AROUND YOU CHANGES. WHAT DOES THIS NEW ENVIRONMENT LOOK LIKE? FROM **HEAVENLY** TO **NIGHTMARISH**.**

2 **IN THE DISTANCE, AN ANIMAL APPROACHES. WHAT DOES THIS FANTASTIC, UNKNOWN ANIMAL LOOK LIKE? DESCRIBE IT, FROM IT SEEMS **HARMLESS** TO IT SEEMS SUPER **DANGEROUS**.**

3 **THIS ANIMAL (YOUR ANSWER ☆) STARES AT YOU INTENSELY AND SUDDENLY DOES SOMETHING. WHAT DOES IT DO? FROM **FRIENDLY** TO **HOSTILE**.**

4 **THE ANIMAL (YOUR ANSWER ☆) SPEAKS! IT TELLS YOU THAT TO GET OUT OF THIS WORLD, YOU HAVE TO... COMPLETE, FROM **EASY** TO **VERY DIFFICULT**.**

5 **YOUR NEW "FRIEND" HAS LIED TO YOU! IN REALITY, TO GO BACK, ALL YOU HAVE TO DO IS TOUCH THE GAME BOX AND SHOUT "TOP TEN ADVENTURES!" DO IT, FROM **HESITANT** TO **DETERMINED**.**



PLEASE TELL ME
THAT'S JUST A KITTEN
PURRING.

AFTER **TOP
TEN** AND **TOP
TEN** **18+**

**PLEASE
WELCOME**



**EVERY TIME YOU PLAY, IMMERSE YOURSELF IN A
CAPTIVATING NEW ADVENTURE: PLAY 5 SUCCESSIVE
CARD THEMES AND CREATE YOUR OWN STORY!**



**ALWAYS 10 GOOD REASONS
TO SAY **EPIC CR*P!****

**On the back of this card you'll find a promo adventure:
You can play it just like a game of TOP TEN,
reading the themes in order
for each round. Enjoy!**

Free bonus card - Cannot be sold